**Personal Projects: Daily Documentation Log**

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| **Name: Thomas Lombardi** |  | **Date: May 4 to May 10** |
| **Personal Project: Three Js Practice** | | |
| **Repository Link:** [**https://github.com/bppwd2020-Lombardi/threejspersonproject**](https://github.com/bppwd2020-Lombardi/threejspersonproject) | | |
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| **Goals for Today** Please fill this out before you start! The goal is to try to plan approximately one days with or work to get a better idea on time planning, which is part of our frameworks! | **Did you Complete your goal?** | **Issues you Encountered**  It is expected that not everything goes as planned! Please outline any problems issues you encountered as well as a brief update on what you did to overcome the issue/problem. |
| Adding a back ground /sky box  took up most of the time | Yes No | What I found that I don’t add a background, I add a skybox. I came into this access to image error so I decide to run this website on a node js server, I had to flip the picture around when I had them on the skybox |
| renamed all variable so they are easier to read | Yes No | I should have done this in the first place, it taught me that I should just do it right the first time |
| adding a menu using dat.gui | Yes No | There isn’t a good guide on how to use this on the three.js website so I had to do a ton of research.  I had some problems with variables and functions but I got it right now as adjusting the speed and stopping rotation |
| lighting | Yes No | I tried some lighting algorithm I found on the internet but I just cycled between all the colors. Im going to have to work on lighting next week when im working on gravity or I may just not include it. |